

## **Board of Building and Fire Appeals**

Annual General Meeting
Planning & Community Development Conference Room
First Floor, Room 107
809 Center Street, Santa Cruz, CA 95060

Wednesday, January 20, 2016 7:00 pm

CALL TO ORDER - Chair Kempf called the meeting to order at 7:00 p.m.

**ROLL CALL - Present:** William Kempf, Chair; Peter Bagnall, Vice Chair; Foster Andersen; Myles Corcoran; Gary Fusari; Thomas Kern; Joseph Quigg, Patrick Splitt.

STATEMENT OF DISQUALIFICATIONS - None

**ORAL COMMUNICATIONS - None** 

**ANNOUNCEMENTS - None** 

APPROVAL OF MINUTES - January 14, 2015 and November 18, 2015

January 14, 2015:

J. Quigg moved and M. Corcoran seconded to approve the minutes of the Board of Building and Fire Appeals for January 14, 2015; Board member(s) W. Kempf, P. Bagnall, F. Andersen, M. Corcoran, G. Fusari, T. Kern, J. Quigg and P. Splitt voting YES. The vote was 8/0.

November 18, 2015:

J. Quigg moved and M. Corcoran seconded to approve the minutes of the Board of Building and Fire Appeals for November 18, 2015; Board member(s) W. Kempf, P. Bagnall, F. Andersen, M. Corcoran, G. Fusari, T. Kern, J. Quigg and P. Splitt voting YES. The vote was 8/0.

**PUBLIC HEARING - None** 

## **GENERAL BUSINESS -**

## 1. Election of Chair and Vice-Chair

Board member(s) J. Quigg moved and seconded by G. Fusari, to nominate W. Kempf as Chair for the Board of Building and Fire Appeals for the 2016 Year; Board member(s) P. Splitt, M. Corcoran, F. Andersen, T. Kern, W. Kempf, J. Quigg, G. Fusari and P. Bagnall voting YES. The vote was 8/0.

Board member(s) J. Quigg moved and seconded by Myles Corcoran, to nominate Thomas Kern as Vice-Chair for the Board of Building and Fire Appeals for the 2016 Year; Board member(s) P. Splitt, M. Corcoran, F. Andersen, T. Kern, W. Kempf, J. Quigg, G. Fusari and P. Bagnall voting YES. The vote was 8/0.

ADJOURNMENT - There being no further business before the Board of Building and Fire Appeals, the meeting adjourned at 8:03 p.m. to an unspecific date to be set in the future.